queue

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Chapter 1

queue

1.1 queue.library

Copyright

GNU Library General Public License

Warranty

Function Reference

1.2 Copyright

AUTHOR Bernhard Fastenrath (fasten@shw.com) COPYRIGHT © 1995 by SHW Wabnitz NOTE

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<signature of Ty Coon>, 1 April 1990 Ty Coon, President of Vice

That's all there is to it!

1.4 Function Reference

queue.library/QOpen()

queue.library/QClose()

queue.library/QAddMsg()

queue.library/QRemMsg()

queue.library/QReplyMsg()

queue.library/QFlush()

queue.library/QAllocMsg()

queue.library/QFreeMsg()

1.5 SHW Wabnitz

```
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email: sales@shw.com (orders)
amiga-dev@shw.com (developer contact)
WWW: http://www.shw.com
```

1.6 queue.library/Qpen()

```
NAME
QOpen
SYNOPSIS
qh = QOpen(name, mode, sigbit)
D0
                 D0
           A0
                       D1
QHandle = QOpen(STRPTR, ULONG, ULONG)
FUNCTION
This function opens a message queue either for reading
or writing. If you want both you have to open the queue
twice.
INPUTS
name - The name of the message queue
mode - QMODE_SEND or QMODE_LISTEN
sigbit - A signal allocated by AllocSignal()
RESULT
qh - A handle for the message queue
```

1.7 queue.library/QClose()

```
NAME

QClose

SYNOPSIS

num = QClose(qh)

D0 A0

ULONG QClose(QHandle)

FUNCTION

Closes a message queue if the calling task has no

messages left in the queue. This function can only

fail for handles opened with QMODE_SEND.

INPUTS

qh - The handle of the queue to be closed

RESULT

num - Number of messages still in the queue
```

1.8 queue.library/QAddMsg()

NAME QAddMsg

```
SYNOPSIS

QAddMsg(qh, msg)

A0 A1

void QAddMsg(QHandle, QMessage *)

FUNCTION

Appends a message to a message queue. All tasks listening

to the queue are signalled. If nobody is listening the message

is placed in the handle's reply list immediately and the

current task signals itself ;-)

INPUTS

qh - A message queue handle

msg - A message
```

1.9 queue.library/QRemMsg()

```
NAME
QRemMsg
 SYNOPSIS
QRemMsg(qh, msg)
             A0 A1
void QRemMsg(QHandle, QMessage *)
FUNCTION
Attempts to remove a message from the queue. The removal is
delayed until no task refers to the message anymore. This
function can be used to implement timeouts.
INPUTS
qh - A message queue handle
msg - A message
NOTE
When one or more tasks refer to the message to be removed
      it is marked as "removed" and cannot be read with QGetMsg()
by other tasks.
```

1.10 queue.library/QGetMsg()

```
NAME
QGetMsg
SYNOPSIS
msg = QGetMsg(qh)
D0 A0
```

QMessage *QGetMsg(QHandle)

```
FUNCTIONS
Retrieves the next message in the queue if the handle has been
opened with QMODE_LISTEN or the the next message in the handle's
reply list if the handle has been opened with QMODE_SEND.
INPUTS
qh - A message queue handle
RESULT
msg - A message or NULL
NOTE
All tasks get a chance to read every message in the queue with
the possible exception of messages removed with QRemMsg().
```

1.11 queue.library/QReplyMsg()

A0

```
NAME
QReplyMsg
SYNOPSIS
QReplyMsg(qh)
```

void QReplyMsg(QHandle)

FUNCTIONS

This function should be used if the current message is no longer required but the next message cannot be processed immediately.

INPUTS

qh - A message queue handle

NOTE

QGetMsg() automatically replies the last message. It is not necessary to use QReplyMsg() before QGetMsg(). A task which might block indetermindly should use QReplyMsg() to allow the originator of it's current message to reclaim it.

1.12 queue.library/QFlush()

```
NAME
QFlush
SYNOPSIS
QFlush(qh)
A0
void QFlush(QHandle)
FUNCTIONS
```

```
Kicks all removed but not yet dequeued messages out of the
queue and into the reply lists of the corresponding handles.
INPUTS
qh - A message queue handle
NOTE
```

```
Shouldn't be necessary.
```

1.13 queue.library/QAllocMsg()

```
NAME

QAllocMsg

SYNOPSIS

msg = QAllocMsg(size)

D0 D0

QMessage *QAllocMsg(ULONG)

FUNCTIONS

Allocates a new message. If size is non-zero msg -> qm_Data

is initialized and points to the payload of the message.

On AmigaOS versions/clones which support MEMF_SHARED_READ

this memory is write protected for other tasks.

INPUTS

size - Size of the payload to be allocated
```

```
RESULT
msg - A message or NULL
```

1.14 queue.library/QFreeMsg()

```
NAME
QFreeMsg
SYNOPSIS
QFreeMsg(msg, size)
A0 D0
void QFreeMsg(QMessage *, ULONG)
FUNCTIONS
Deallocates a message (and payload).
INPUTS
msg - A message to be deallocated
size - Size of the payload to be deallocated
NOTE
msg -> qm_Data must be zero if there is no payload
```

to be deallocated.